

Enrichment

African drumming workshop

Computing

Making Music. Children will use 2Sequence to explore harmony and build up musical scores. They will explore sounds and create their own soundtracks.

RE/ PSHE

Harvest. How can we help those who do not have a good harvest?

OFL: How do Jews celebrate harvest?

Science inc Enquiry Types

Animals, including humans:

To identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals

To identify and name a variety of common animals that are carnivores, herbivores and omnivores

To identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other

Art/ DT

To create a piece of woven African art.

Use a wide range of materials including textiles and tools.

Explore existing products and evaluate final product against their success criteria



Autumn 1- KS1

We're going on safari!



English

Reading:

To read a range of texts including poetry, developing a 'love of reading'.

To build children's vocabulary and understanding of what they have read through high quality texts.

Writing:

An animal change story
Non-chronological report
Animal poems and riddles

PE

Fundamental Movements:

Music

Children use their voices expressively and creatively by learning chants, rhymes and songs linked to Africa.

RRS

Article 13
The right to information

Maths

Number and Place Value

Count, read and write numbers

Compare and order objects and numbers

Count in 2s, 5s and 10s

Addition and Subtraction

Find one more and one less, ten more and ten less

Number bonds to 100

Spanish

Humanities

Compare and contrast the local area to a town in Kenya
Identify human and physical features using maps and atlases

Enrichment

The children will experience a 'Space Day' to imagine what life would be like for a space explorer.

Computing

Children will first learn how to navigate around a map and then create their own maze using simple coding.

RE/ PSHE

RE: Children will consider the question 'Why was the birth of Jesus such good news?'. They will look at the story of Christmas from the perspective that it was good news then and now. We will also look at special celebrations in different faiths such as Diwali.
PSHE linked to Heart Smart:

Science inc Enquiry Types

Children will use their working scientifically skills to investigate gravity, light, germs and electricity. They will learn about famous scientists linked to these discoveries.
Children will make predictions, observe patterns and present their findings

Art/ DT

In art we will take inspiration from Van Gogh's Starry Night picture to create our own versions. We will explore colour mixing and shape and form.
In Design & Technology we will design, make and evaluate our own moving pictures for a Christmas card.



Autumn 2 - KS1

We are explorers!



English

Using the text Bob, Man on the Moon, we will write character and setting descriptions, postcards from the moon and simple instructions. We will also look at a range of space poems before writing our own.

In Year 2, children will also use the text Rosie Revere Engineer. We will create our own inventions then write explanations and adverts to sell our new inventions and then create a leaflet for parents.

Maths

As mathematicians we will:
Learn to recognise and select money including notes and coins. We will be finding different ways to make the same amounts and then find change.
We will be learning the 2,5,10s times tables and begin to understand equal groups for division. Children will continue to learn a range of methods for addition and subtraction. We will learn the names and properties of common 2D and 3D shapes.

PE

CITC -City in the Community
Year 1 and Year 1/2: Fundamental Movements
Year 2: Net and Wall Games: Bat and ball skills: Focus: Hand-eye co-ordination.

Music

As performers we will use our voices expressively and creatively as we recreate the Christmas Story for parents in our nativity.

RRS

Article 31
The right to relax and play

Spanish

- KS2 Only

Humanities

Learn about Christopher Columbus and Neil Armstrong. Children will consider what their journeys may have been like. They will look at their significant discoveries and then compare the two explorers.

Enrichment

Discovery of a Dragon Egg
Visit to Skipton Castle

Computing

Using Purple Mash.
Maze Explorers: Children will first learn how to navigate around a map and then create their own maze using simple coding.

Animated Stories: Children will develop the skills to create, organise, store, manipulate and retrieve digital content through the creation of their own animated story book.

RE/ PSHE

RE: My world, Jesus' World:
In this unit, the children will explore what life was like when Jesus – God the Son was alive on earth. They will talk about the human nature and experience of Jesus as he lived in the world at that time.

PSHE linked to Heart Smart

Science inc Enquiry Types

Everyday Materials:
Children will learn to identify and name everyday materials such as wood, metal, plastic and rock. They will carry out simple investigations to choose the most suitable materials for a particular job and sort objects by their properties.

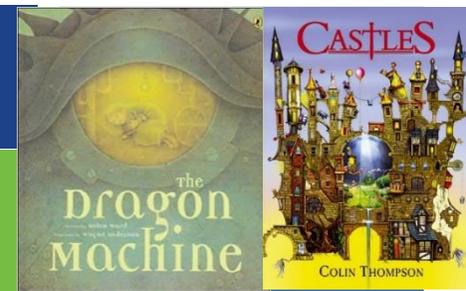
Art/ DT

In Art we will take inspiration from the Bayeux Tapestry to create some sketches of the Battle of Hastings. We will also look at the work of Paul Klee and use crayons and watercolours to recreate 'The Castle and the Sun'
In Design & Technology we will design, make and evaluate our own embroidered piece of work which will form our own version of the Bayeux Tapestry.



Spring 1 - KS1

Dungeons & Dragons!



English

Reading:
Children will continue to develop their fluency and comprehension skills through individual and guided reading.
Reading skills include:

- Checking the text makes sense
- Making inferences on the basis of what is being said and done
- Answering and asking questions
- Predicting what might happen on the basis of what has been read so far

Writing:
Using the text *The Dragon Machine*, children will produce a range of writing including posters, letters, diary entries, character descriptions and leaflets about dragons. They will then use the model to text to plan and write their own adventure stories. Children will also look at and produce non-fiction writing about castles through their topic work.

PE

CITC –City in the Community
Year 1 and Year 1/2: Fundamental Movements
Year 2: Net and Wall Games: Bat and ball skills: Focus:
Hand-eye co-ordination.

Music

We will use our voices expressively and creatively as we learn and perform songs such as *The Grand Old Duke of York*, *Puff the Magic Dragon*

RRS

Article 19:
You have the right to be protected from being hurt and mistreated, in body or mind.

Maths

Y1
Number – Addition and Subtraction within 20
Place Value – Numbers up to 50, counting in ones and tens
Y2
Division – Dividing by 2, 3, 5 and 10
Fractions

Spanish

- KS2 Only

Humanities

We will learn about the Norman conquest of Britain and the castles that were built here. Children will learn about the different types of castles and compare and contrast different medieval castles. Children will find out about the different people who lived in medieval castles and explore their jobs, such as cooks, tasters and knights.